Weekly Lab 1 – Arrays

Maximum Points = 10

The purpose of this lab is to review your study of computer programming and algorithms from CS 1.

Design and implement a class that represents a gradebook.

Your program should ask the user for the number of grades (1-100) to enter for the assignment, followed by the grades (0-50). Your program will then display the grades, followed by the average grade for the assignment, and the highest, and lowest grades.

```
/**
*Gradebook.java
* Reads a words from the standard input and prints the number of
* occurrences of each letter in that word.
  @author (Wayne Summers)
  @version (january 12, 2011)
import java.util.Scanner;
public class Gradebook
ł
  public static void main(String[] args)
    int[] grades = new int[100];
    int nbrGrades;
    int grade;
    Scanner scan = new Scanner(System.in);
    //get number of grades from user
    do
    {
      System.out.println("Enter the number of grades (0-100): ");
      nbrGrades = scan.nextInt();
    }
    while (nbrGrades > 100 || nbrGrades < 0);
    //read in the grades
    for (int i=0; i < nbrGrades; i++)
    {
      do
        System.out.println("Enter the " + (i+1) + "th grade (0-50): ");
        grade = scan.nextInt();
      while (qrade > 50 || qrade < 0);
      grades[i] = grade;
    }
    COMPUTE THE AVERAGE GRADE, THE LOWEST GRADE, and THE HIGHEST GRADE
    *****
    //print grades
    System.out.println(" The list of grades is:");
    for (int i=0; i < nbrGrades; i++)
      System.out.print(grades[i] + " ");
    * PRINT THE AVERAGE GRADE, THE LOWEST GRADE, and THE HIGHEST GRADE
  }
```

(Due before end of the day on Friday, January 14, 2011) Submit your .java files containing your program to the dropbox in WebCT.

Grades are determined using the following scale:

- Runs correctly....../3
- Design of output...../1

Grading Rubric (Word document)