

Sorting in Linear Time

Prepared by Suk Jin Lee

Sorting So Far

- Insertion sort:
 - Easy to code
 - Fast on small inputs (less than ~50 elements)
 - Fast on nearly-sorted inputs
 - $O(n^2)$ worst case
 - $O(n^2)$ average (equally-likely inputs) case
 - $O(n^2)$ reverse-sorted case

Sorting So Far

- Merge sort:
 - Divide-and-conquer:
 - Split array in half
 - Recursively sort subarrays
 - Linear-time merge step
 - $O(n \lg n)$ worst case
 - Doesn't sort in place

Sorting So Far

- Heapsort:
 - Uses the very useful heap data structure
 - Complete binary tree
 - Heap property: parent key > children's keys
 - $O(n \lg n)$ worst case
 - Sorts in place
 - Fair amount of shuffling memory around

Sorting So Far

- Quicksort:
 - Divide-and-conquer:
 - Partition array into two subarrays, recursively sort
 - All of first subarray < all of second subarray
 - No merge step needed!
 - $O(n \lg n)$ average case
 - Fast in practice
 - $O(n^2)$ worst case
 - Naïve implementation: worst case on sorted input
 - Address this with randomized quicksort

How Fast Can We Sort?

- We will provide a lower bound, then beat it by playing a different game
 - *How do you suppose we'll beat it?*
- First, an observation: all of the sorting algorithms so far are *comparison sorts*
 - The only operation used to gain ordering information about a sequence is the pairwise comparison of two elements
 - All sorts seen so far are comparison sorts: insertion sort, selection sort, merge sort, quicksort, heapsort

Decision Trees

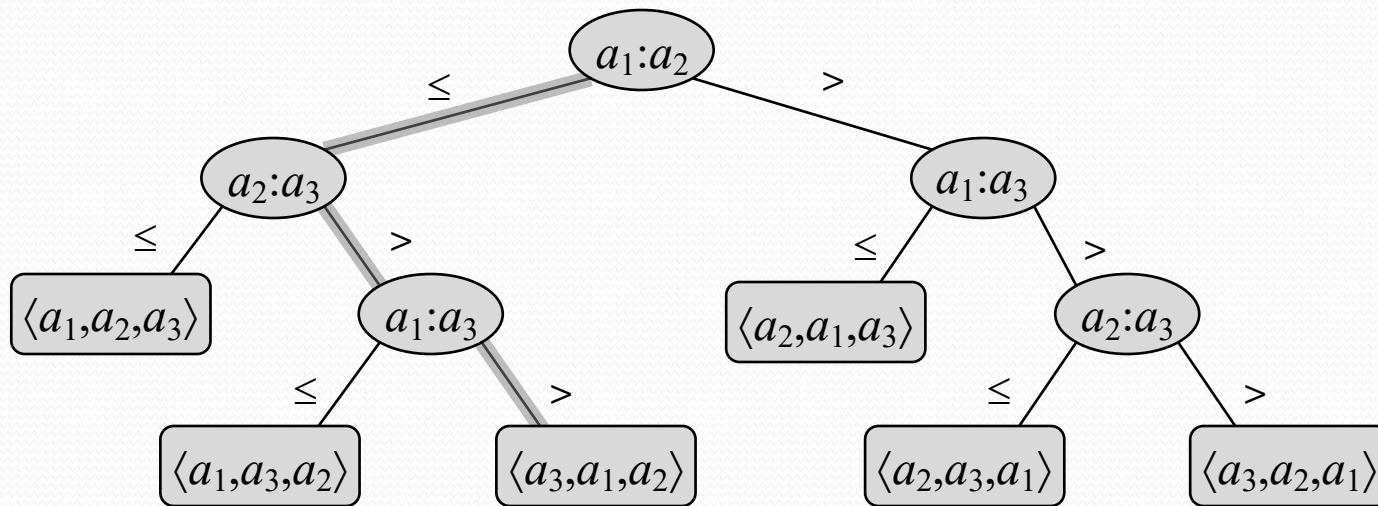
- *Decision trees* provides an abstraction of comparison sorts
 - A decision tree represents the comparisons made by a comparison sort. Every thing else ignored
 - *What do each internal node represent?*
 - *What do the leaves represent?*
 - *How many leaves must there be?*

Decision Trees

- *Decision tree* for insertion sort operating on three elements

$a_1 = 6, a_2 = 8, a_3 = 5$

$a_i:a_j$ Comparison between a_i and a_j



Indicate the ordering

Each leaf must be reachable from the root by a downward path

Decision Trees

- Decision trees can model comparison sorts.
For a given algorithm:
 - One tree for each n
 - Tree paths are all possible execution traces
 - What's the longest path in a decision tree for insertion sort? For merge sort?
- *What is the asymptotic height of any decision tree for sorting n elements?*
 - Answer: $\Omega(n \lg n)$

Lower bounds for Sorting

- **Theorem.** Any decision tree to sort n elements requires $\Omega(n \lg n)$ comparisons in the worst case
- *What's the minimum # of leaves?*
- *What's the maximum # of leaves of a binary tree of height h ?*

Lower bounds for Sorting

- **Theorem.** Any decision tree to sort n elements requires $\Omega(n \lg n)$ comparisons in the worst case
- *What's the minimum # of leaves?*
 - **Answer: $n!$**
- *What's the maximum # of leaves of a binary tree of height h ?*

Lower bounds for Sorting

- **Theorem.** Any decision tree to sort n elements requires $\Omega(n \lg n)$ comparisons in the worst case
- *What's the minimum # of leaves?*
 - **Answer: $n!$**
- *What's the maximum # of leaves of a binary tree of height h ?*
 - **Answer: 2^h**
- Clearly the minimum # of leaves is less than or equal to the maximum # of leaves

Lower bounds for Sorting

- **Theorem.** Any decision tree to sort n elements requires $\Omega(n \lg n)$ comparisons in the worst case
- **Proof.** The tree must contain $\geq n!$ leaves, since there are $n!$ possible permutations. A height- h binary tree has no more than 2^h leaves. Thus, $n! \leq 2^h$

$$\begin{aligned} \therefore h &\geq \lg(n!) && (\lg \text{ is mono. Increasing}) \\ &\geq \lg\left(\left(\frac{n}{e}\right)^n\right) && (\text{Stirling's approximation}) \\ &= n \lg n - n \lg e \\ &= \Omega(n \lg n) \quad \square \end{aligned}$$

Thus the minimum height of a decision tree is $\Omega(n \lg n)$

Lower bounds for Sorting

- Thus the time to comparison sort n elements is $\Omega(n \lg n)$

Lower bounds for Sorting

- Thus the time to comparison sort n elements is $\Omega(n \lg n)$
- **Corollary.** Heapsort and merge sort are asymptotically optimal comparison sorts.
- **Proof.** The $O(n \lg n)$ upper bounds on the running times for heapsort and merge sort match the $\Omega(n \lg n)$ worst-case lower bound from Theorem □
- *How can we do better than $\Omega(n \lg n)$?*

Counting Sort

Prepared by Suk Jin Lee

Sorting in linear time

- Counting sort:
 - No comparisons between elements
 - Input: $A[1 \dots n]$, where $A[j] \in \{1, 2, \dots, k\}$
 - Output: $B[1 \dots n]$, sorted
 - Auxiliary storage: $C[1 \dots k]$

Counting Sort

- COUNTING-SORT(A, B, k)
 1. Let $C[0 \dots k]$ be a new array
 2. **for** $i = 0$ to k
 3. $C[i] \leftarrow 0$
 4. **for** $j = 1$ to $A.length$
 5. $C[A[j]] \leftarrow C[A[j]] + 1$
 6. // $C[i]$ now contains the number of elements equal to i
 7. **for** $i = 1$ to k
 8. $C[i] \leftarrow C[i] + C[i - 1]$
 9. // $C[i]$ now contains the number of elements less than or equal to i
 10. **for** $j = A.length$ **downto** 1
 11. $B[C[A[j]]] \leftarrow A[j]$ // $C[A[j]]$ is the correct final position of $A[j]$
 12. $C[A[j]] \leftarrow C[A[j]] - 1$

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Counting Sort - Example

	1	2	3	4	5	6	7	8
<i>A:</i>	2	5	3	0	2	3	0	3

	0	1	2	3	4	5
<i>C:</i>						

<i>B:</i>							
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Counting Sort - Example

- Loop 1

	1	2	3	4	5	6	7	8
<i>A</i> :	2	5	3	0	2	3	0	3

<i>i</i> :	0	1	2	3	4	5
<i>C</i> :	0	0	0	0	0	0

<i>B</i> :								
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for $i = 0$ to k

$C[i] \leftarrow 0$

Counting Sort - Example

- Loop 2

j :	1	2	3	4	5	6	7	8
A :	2	5	3	0	2	3	0	3

i :	0	1	2	3	4	5
C :	0	0	1	0	0	0

B :								
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for $j = 1$ to $A.length$

$C[A[j]] \leftarrow C[A[j]] + 1$

// $C[i]$ now contains the number of elements equal to i

Counting Sort - Example

- Loop 2

<i>j</i> :	1	2	3	4	5	6	7	8
<i>A</i> :	2	5	3	0	2	3	0	3

<i>i</i> :	0	1	2	3	4	5
<i>C</i> :	0	0	1	0	0	1

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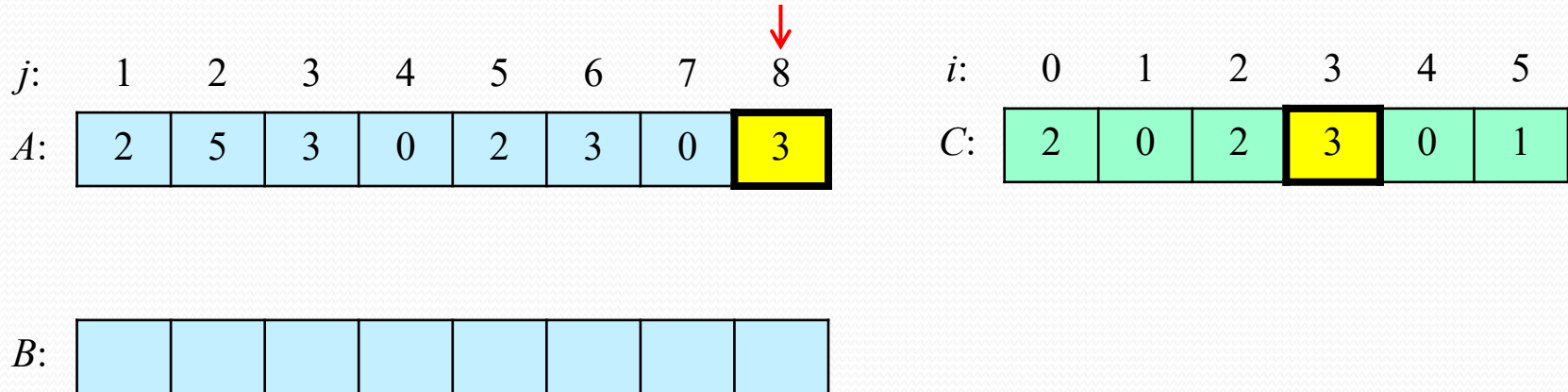
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Counting Sort - Example

- Loop 2



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Counting Sort - Example

- Loop 3

<i>j</i> :	1	2	3	4	5	6	7	8
<i>A</i> :	2	5	3	0	2	3	0	3
<i>B</i> :								

<i>i</i> :	0	1	2	3	4	5
<i>C</i> :	2	0	2	3	0	1
		↓				
<i>i</i> :	0	1	2	3	4	5
<i>C'</i> :	2	2	2	3	0	1

for $i = 1$ to k

$$C[i] \leftarrow C[i] + C[i - 1]$$

// $C[i]$ now contains the number of elements less than or equal to i

Counting Sort - Example

- Loop 3

<i>j</i> :	1	2	3	4	5	6	7	8
<i>A</i> :	2	5	3	0	2	3	0	3

<i>B</i> :								
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<i>i</i> :	0	1	2	3	4	5
<i>C</i> :	2	0	2	3	0	1

<i>i</i> :	0	1	2	3	4	5
<i>C'</i> :	2	2	4	3	0	1

A red arrow points down to the value 4 in the *C'* array at index 2.

for $i = 1$ to k

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Counting Sort - Example

- Loop 3

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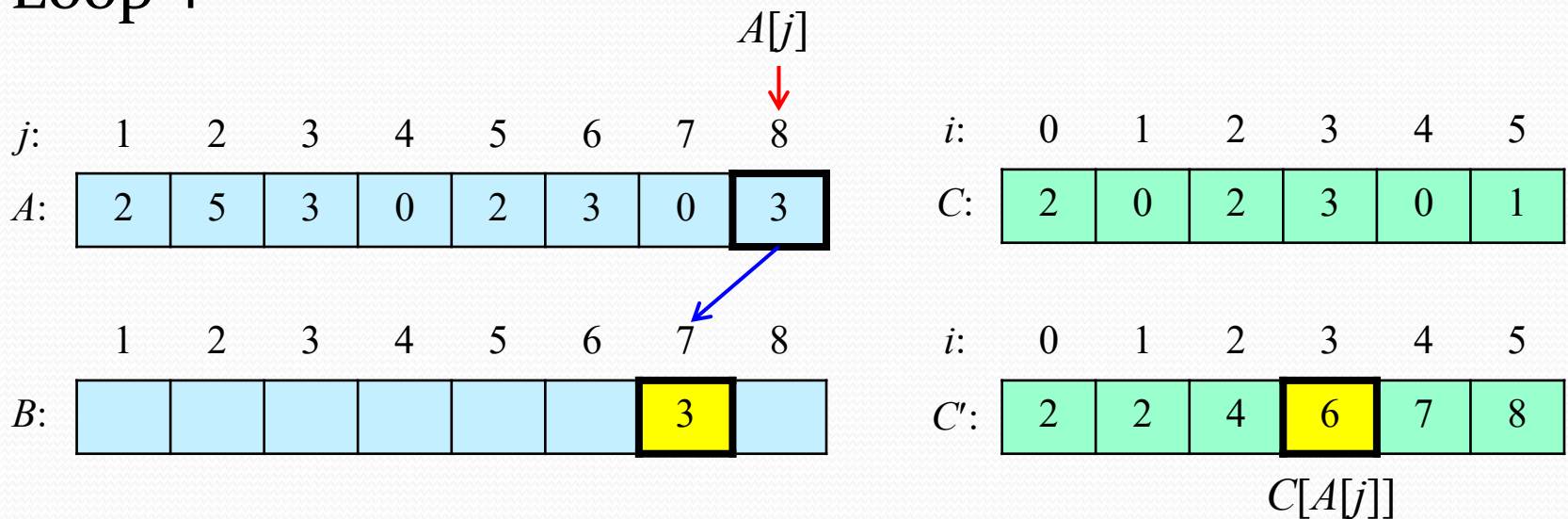
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// $C[i]$ now contains the number of elements less than or equal to i

Counting Sort - Example

- Loop 4



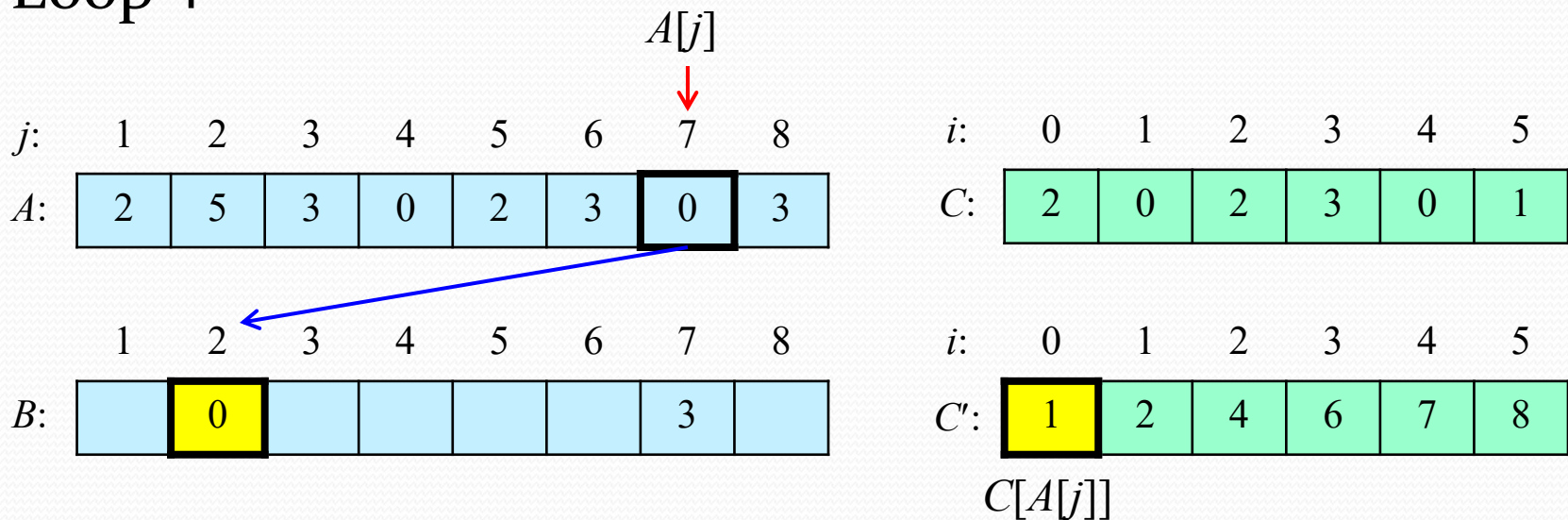
for $j = A.length$ **downto** 1

$B[C[A[j]]] \leftarrow A[j]$ // $C[A[j]]$ is the correct final position of $A[j]$

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Counting Sort - Example

- Loop 4



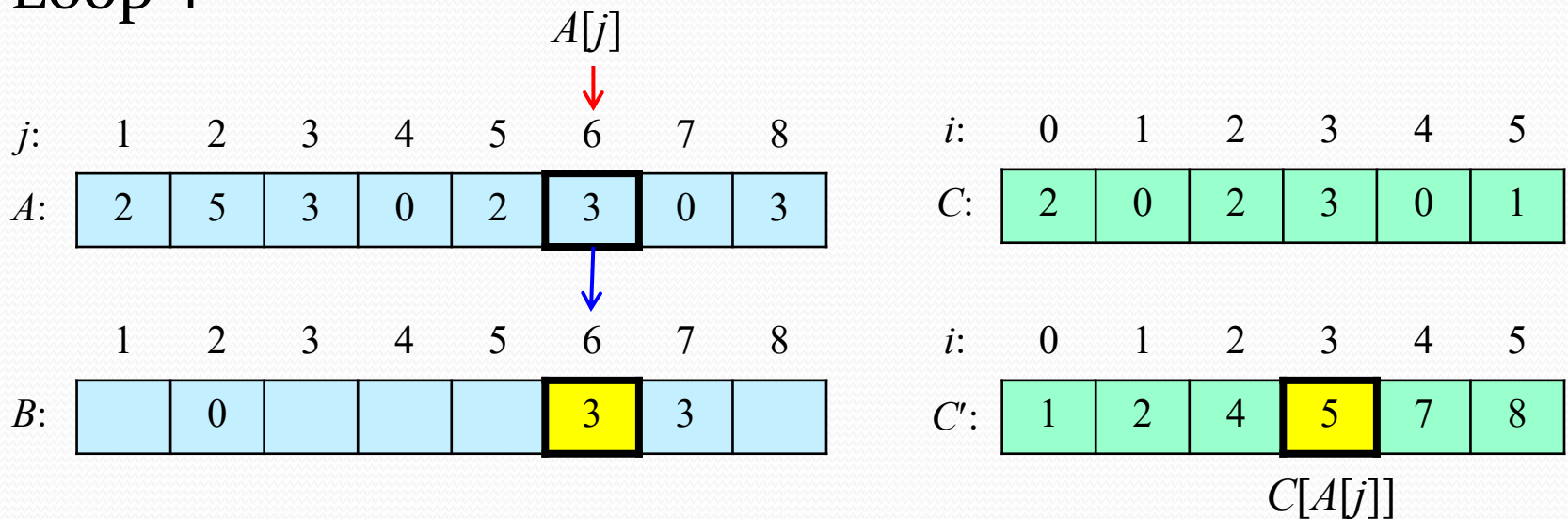
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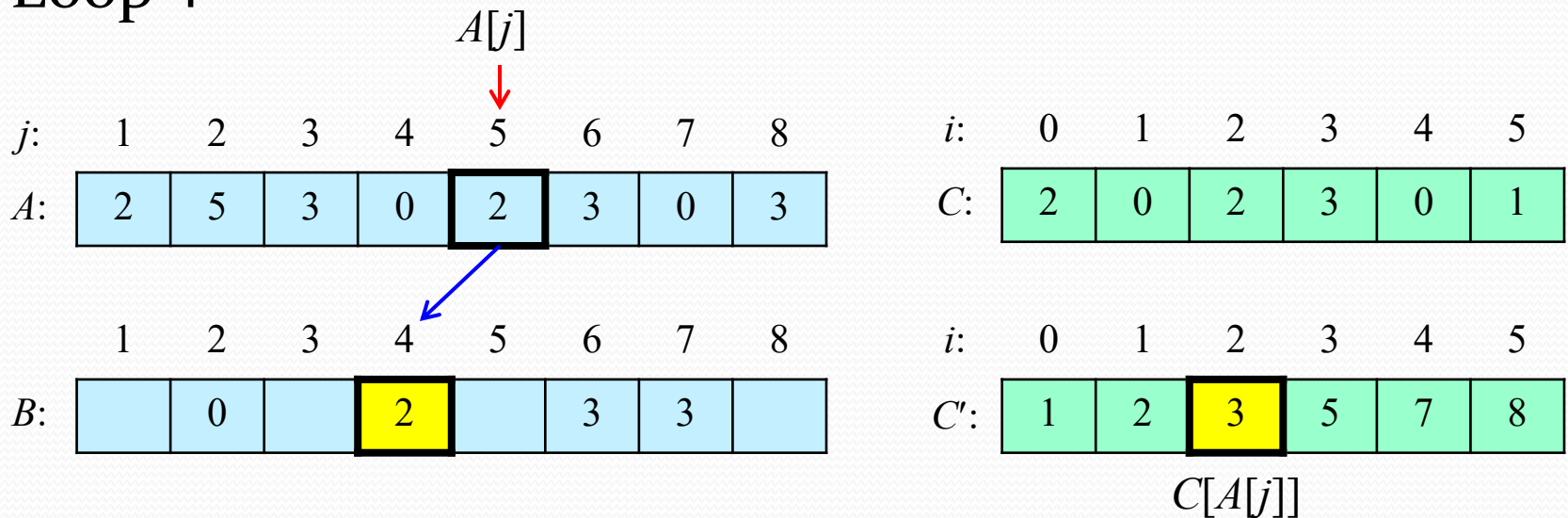
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Counting Sort - Example

- Loop 4



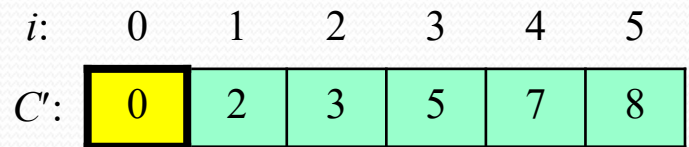
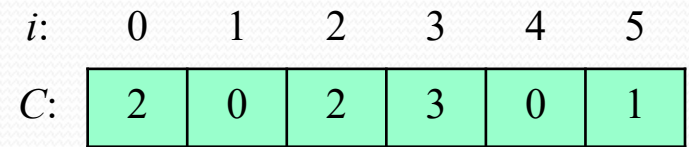
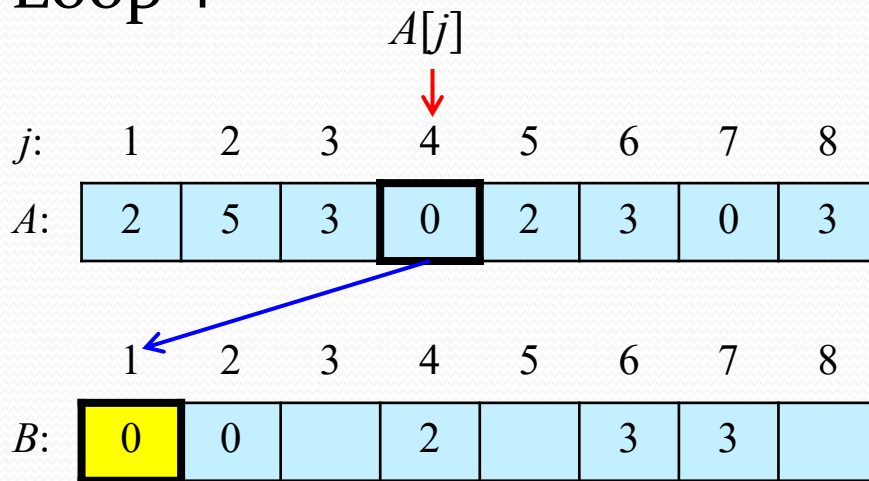
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Counting Sort - Example

- Loop 4



$C[A[j]]$

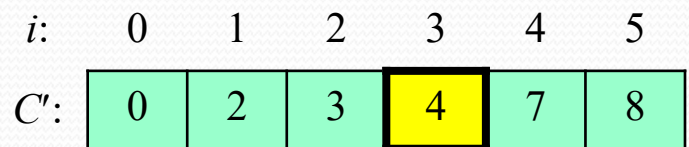
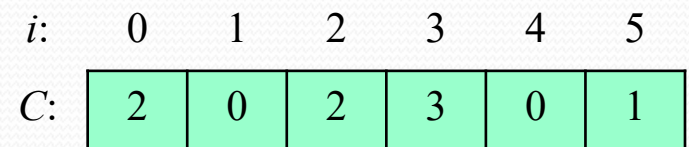
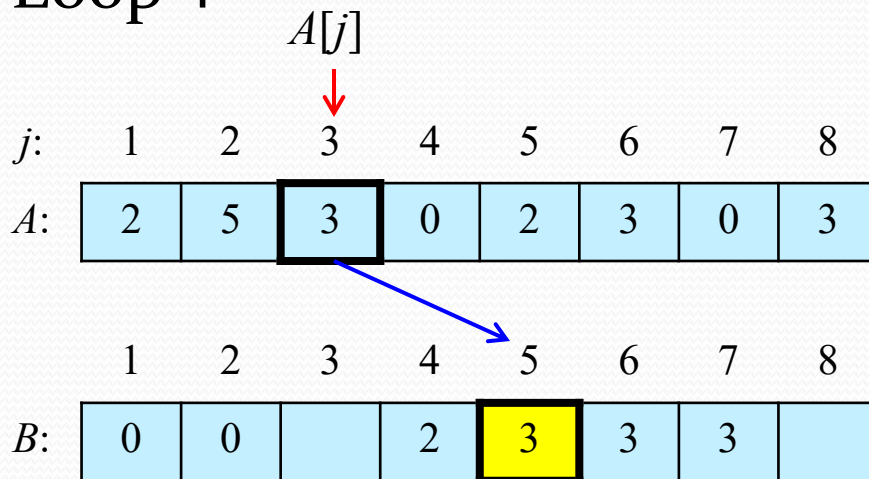
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Counting Sort - Example

- Loop 4



$C[A[j]]$

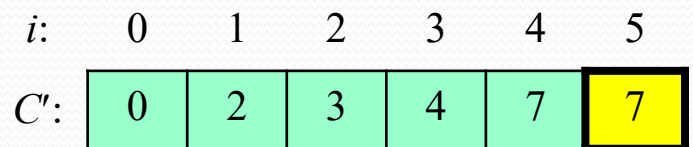
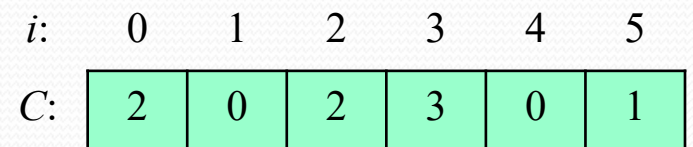
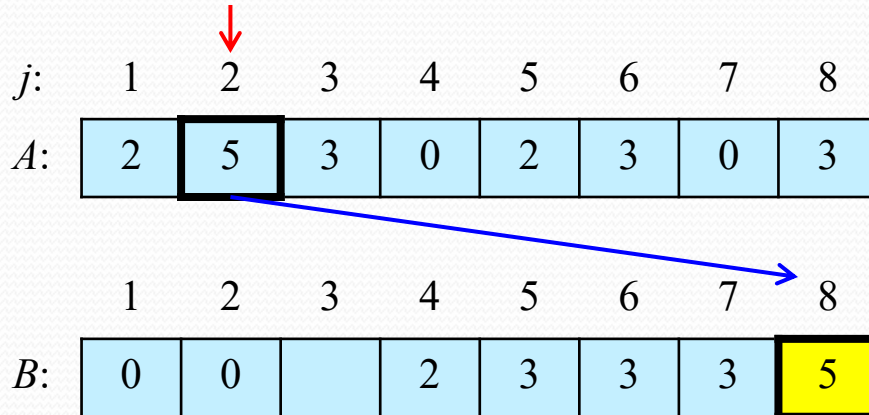
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Counting Sort - Example

- Loop 4
 $A[j]$



$C[A[j]]$

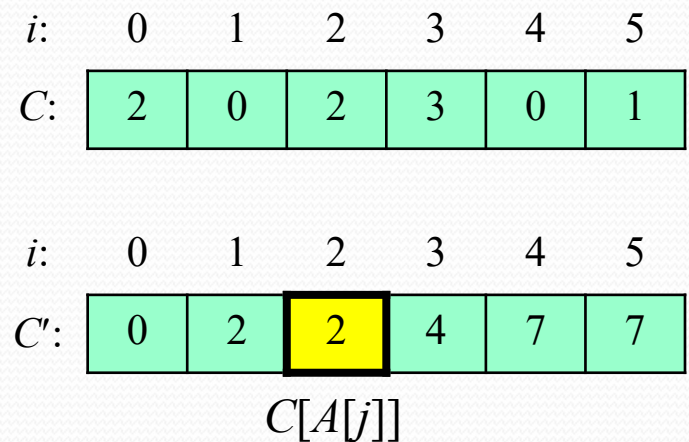
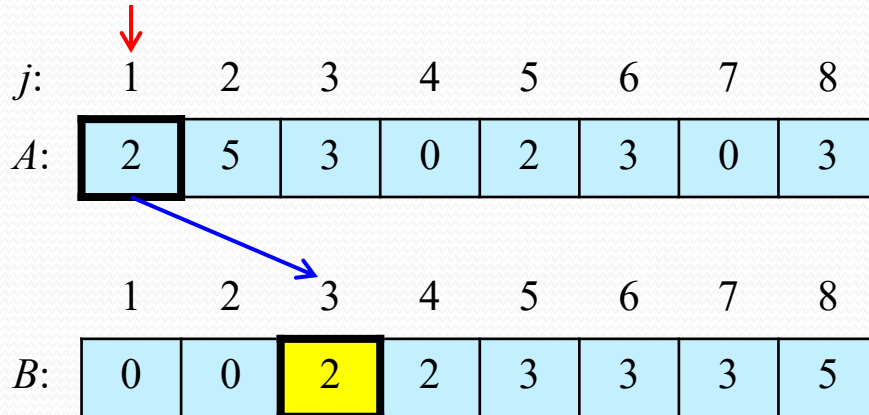
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Counting Sort - Example

- Loop 4



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Analysis

- COUNTING-SORT(A, B, k)

for $i = 0$ to k $\Theta(k)$

$C[i] \leftarrow 0$

for $j = 1$ to $A.length$ $\Theta(n)$

$C[A[j]] \leftarrow C[A[j]] + 1$

for $i = 1$ to k $\Theta(k)$

$C[i] \leftarrow C[i] + C[i - 1]$

for $j = A.length$ **downto** 1 $\Theta(n)$

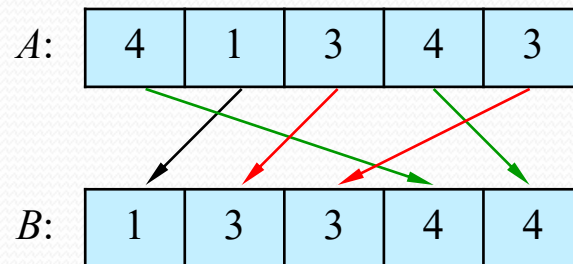
$B[C[A[j]]] \leftarrow A[j]$

$C[A[j]] \leftarrow C[A[j]] - 1$

$\Theta(n + k)$

Running time

- If $k = O(n)$, then counting sort takes $\Theta(n)$ time.
 - Counting sort beats the lower bound of $\Theta(n \lg n)$ comparison sort
 - Counting sort is not a comparison sort
- Stable sorting
 - Counting sort is a **stable** sort: it preserves the input order among equal elements.



Counting Sort

- **Cool!**
- *Why don't we always use counting sort?*
 - Because it depends on range k of elements
- *Could we use counting sort to sort 32 bit integers? Why or why not?*
 - Answer: no, k too large ($2^{32} = 4,294,967,296$)

Quiz

- Using the previous figure model, illustrate the operation of COUNT-SORT on the array
 $A = \langle 6, 0, 2, 0, 1, 3, 4, 6, 1, 3, 2 \rangle$

Quiz

- Using the previous figure model, illustrate the operation of COUNT-SORT on the array

$$A = \langle 6, 0, 2, 0, 1, 3, 4, 6, 1, 3, 2 \rangle$$

$j:$ 1 2 3 4 5 6 7 8 9 10 11

$A:$	6	0	2	0	1	3	4	6	1	3	2
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$j:$	1	2	3	4	5	6	7	8	9	10	11
$A:$	6	0	2	0	1	3	4	6	1	3	2

$i:$	0	1	2	3	4	5	6
$C:$	2	2	2	2	1	0	2

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$C:$	2	2	2	2	1	0	2

$i:$	0	1	2	3	4	5	6
$C':$	2	4	6	8	9	9	11

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$C:$	2	2	2	2	1	0	2

	1	2	3	4	5	6	7	8	9	10	11
$B:$	0	0	1	1	2	2	3	3	4	6	6

$i:$	0	1	2	3	4	5	6
$C':$	2	4	6	8	9	9	11