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# **8. INTRACTABILITY I**

- **‣** *poly-time reductions*
- **‣** *packing and covering problems*
- **‣** *constraint satisfaction problems*
- **‣** *sequencing problems*
- **‣** *partitioning problems*
- **‣** *graph coloring*
- **‣** *numerical problems*



**SECTION 8.1**

# **8. INTRACTABILITY I**

### **‣** *poly-time reductions*

- **‣** *packing and covering problems*
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#### Algorithm design patterns.

- ・Greedy.
- ・Divide and conquer.
- ・Dynamic programming.
- Reductions.
- ・Local search.
- ・Randomization.

#### Algorithm design antipatterns.

- NP-completeness.  $O(n^k)$  algorithm unlikely.
- PSPACE-completeness.
- $O(n^k)$  certification algorithm unlikely.

- 
- ・Undecidability. No algorithm possible.

## Classify problems according to computational requirements

Q. Which problems will we be able to solve in practice?

A working definition. Those with poly-time algorithms.



**von Neumann (1953)**



**Nash (1955)**



**Gödel (1956)**



**Cobham (1964)**



**Edmonds (1965)**



**Rabin (1966)**

Turing machine, word RAM, uniform circuits, …

Theory. Definition is broad and robust.

constants tend to be small, e.g., 3 *n*<sup>2</sup>

Practice. Poly-time algorithms scale to huge problems.

### Classify problems according to computational requirements

Q. Which problems will we be able to solve in practice?

A working definition. Those with poly-time algorithms.



# Classify problems

Desiderata. Classify problems according to those that can be solved in polynomial time and those that cannot.

Provably requires exponential time.

- ・Given a constant-size program, does it halt in at most *k* steps?
- ・Given a board position in an *n*-by-*n* generalization of checkers, can black guarantee a win?





Frustrating news. Huge number of fundamental problems have defied classification for decades.

input size  $= c + \log k$ 

using forced capture rule

### Poly-time reductions

Desiderata′. Suppose we could solve problem *Y* in polynomial time. What else could we solve in polynomial time?

Reduction. Problem *X* polynomial-time (Cook) reduces to problem *Y* if arbitrary instances of problem *X* can be solved using:

- ・Polynomial number of standard computational steps, plus
- ・Polynomial number of calls to oracle that solves problem *Y*.





## Poly-time reductions

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- ・Polynomial number of standard computational steps, plus
- ・Polynomial number of calls to oracle that solves problem *Y*.

Notation.  $X \leq_{P} Y$ .

Note. We pay for time to write down instances of *Y* sent to oracle  $\Rightarrow$ instances of *Y* must be of polynomial size.

Novice mistake. Confusing  $X \leq_{P} Y$  with  $Y \leq_{P} X$ .



#### Suppose that  $X \leq_{p} Y$ . Which of the following can we infer?

- **A.** If *X* can be solved in polynomial time, then so can *Y*.
- **B.** *X* can be solved in poly time iff *Y* can be solved in poly time.
- **C.** If *X* cannot be solved in polynomial time, then neither can *Y*.
- **D.** If *Y* cannot be solved in polynomial time, then neither can *X*.



### **Which of the following poly-time reductions are known?**

- **A.** FIND-MAX-FLOW  $\leq_{\rm P}$  FIND-MIN-CUT.
- **B.** FIND-MIN-CUT  $\leq_{\rm P}$  FIND-MAX-FLOW.
- **C.** Both A and B.
- **D.** Neither A nor B.

## Poly-time reductions

Design algorithms. If  $X \leq_{P} Y$  and *Y* can be solved in polynomial time, then *X* can be solved in polynomial time.

Establish intractability. If  $X \leq_{P} Y$  and *X* cannot be solved in polynomial time, then Y cannot be solved in polynomial time.

Establish equivalence. If both  $X \leq_{P} Y$  and  $Y \leq_{P} X$ , we use notation  $X \equiv_{P} Y$ . In this case, *X* can be solved in polynomial time iff *Y* can be.

Bottom line. Reductions classify problems according to relative difficulty.



**SECTION 8.1**

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### Independent set

INDEPENDENT-SET. Given a graph  $G = (V, E)$  and an integer  $k$ , is there a subset of *k* (or more) vertices such that no two are adjacent?

Ex. Is there an independent set of size  $\geq 6$ ?

Ex. Is there an independent set of size  $\geq 7$ ?



### Vertex cover

VERTEX-COVER. Given a graph  $G = (V, E)$  and an integer  $k$ , is there a subset of *k* (or fewer) vertices such that each edge is incident to at least one vertex in the subset?

Ex. Is there a vertex cover of size  $\leq 4$  ? Ex. Is there a vertex cover of size  $\leq$  3 ?





#### **Consider the following graph G. Which are true?**

- **A.** The white vertices are a vertex cover of size 7.
- **B.** The black vertices are an independent set of size 3.
- **C.** Both A and B.
- **D.** Neither A nor B.



### Vertex cover and independent set reduce to one another

Theorem. INDEPENDENT-SET  $\equiv$  P VERTEX-COVER.

Pf. We show *S* is an independent set of size *k* iff *V* − *S* is a vertex cover of size  $n - k$ .



### Vertex cover and independent set reduce to one another

#### Theorem. INDEPENDENT-SET  $\equiv$   $_{\rm P}$  VERTEX-COVER.

Pf. We show *S* is an independent set of size *k* iff *V* − *S* is a vertex cover of size  $n - k$ .

#### ⇒

- ・Let *S* be any independent set of size *k*.
- $V S$  is of size  $n k$ .
- Consider an arbitrary edge  $(u, v) \in E$ .
- *S* independent  $\Rightarrow$  either  $u \notin S$ , or  $v \notin S$ , or both.

 $\Rightarrow$  either  $u \in V - S$ , or  $v \in V - S$ , or both.

• Thus,  $V - S$  covers  $(u, v)$ . ■

### Vertex cover and independent set reduce to one another

#### Theorem. INDEPENDENT-SET  $\equiv$   $_{\rm P}$  VERTEX-COVER.

Pf. We show *S* is an independent set of size *k* iff *V* − *S* is a vertex cover of size  $n - k$ .

#### $\Leftarrow$

- ・Let *<sup>V</sup>* <sup>−</sup> *<sup>S</sup>* be any vertex cover of size *n k*.
- ・*S* is of size *k*.
- Consider an arbitrary edge  $(u, v) \in E$ .
- $V-S$  is a vertex cover  $\Rightarrow$  either  $u \in V-S$ , or  $v \in V-S$ , or both.

 $\Rightarrow$  either  $u \notin S$ , or  $v \notin S$ , or both.

・Thus, *S* is an independent set. ▪

SET-COVER. Given a set *U* of elements, a collection *S* of subsets of *U*, and an integer *k*, are there  $\leq k$  of these subsets whose union is equal to U?

#### Sample application.

- ・*m* available pieces of software.
- ・Set *U* of *n* capabilities that we would like our system to have.
- The  $i^{th}$  piece of software provides the set  $S_i \subseteq U$  of capabilities.
- ・Goal: achieve all *n* capabilities using fewest pieces of software.

$$
U = \{ 1, 2, 3, 4, 5, 6, 7 \}
$$
  
\n
$$
S_a = \{ 3, 7 \}
$$
  
\n
$$
S_b = \{ 2, 4 \}
$$
  
\n
$$
S_c = \{ 3, 4, 5, 6 \}
$$
  
\n
$$
S_d = \{ 5 \}
$$
  
\n
$$
S_e = \{ 1 \}
$$
  
\n
$$
k = 2
$$

**a set cover instance**



### Given the universe  $U = \{ 1, 2, 3, 4, 5, 6, 7 \}$  and the following sets, **which is the minimum size of a set cover?**



Theorem. VERTEX-COVER  $\leq$   $_{\rm P}$  SET-COVER.

Pf. Given a VERTEX-COVER instance  $G = (V, E)$  and  $k$ , we construct a SET-COVER instance (*U*, *S*, *k*) that has a set cover of size *k* iff *G* has a vertex cover of size *k*.

#### Construction.

- Universe  $U = E$ .
- Include one subset for each node  $v \in V$ :  $S_v = \{e \in E : e \text{ incident to } v\}$ .



 $U = \{ 1, 2, 3, 4, 5, 6, 7 \}$  $S_a = \{ 3, 7 \}$   $S_b = \{ 2, 4 \}$  $S_c = \{ 3, 4, 5, 6 \}$   $S_d = \{ 5 \}$  $S_e = \{ 1 \}$   $S_f = \{ 1, 2, 6, 7 \}$ 

> **set cover instance**  $(k = 2)$

Lemma.  $G = (V, E)$  contains a vertex cover of size *k* iff  $(U, S, k)$  contains a set cover of size *k*.

Pf.  $\Rightarrow$  Let *X* ⊂ *V* be a vertex cover of size *k* in *G*.

• Then  $Y = \{ S_v : v \in X \}$  is a set cover of size  $k$ . ■

"yes" instances of VERTEX-COVER are solved correctly



### Vertex cover reduces to set cover

Lemma.  $G = (V, E)$  contains a vertex cover of size *k* iff  $(U, S, k)$  contains a set cover of size *k*.

Pf.  $\Leftarrow$  Let *Y* ⊆ *S* be a set cover of size *k* in  $(U, S, k)$ .

• Then  $X = \{ v : S_v \in Y \}$  is a vertex cover of size *k* in *G*. ■

"no" instances of VERTEX-COVER are solved correctly





**SECTION 8.2** 

# **8. INTRACTABILITY I**

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SAT. Given a CNF formula Φ, does it have a satisfying truth assignment? € 3-SAT. SAT where each clause contains exactly 3 literals (and each literal corresponds to a different variable).

$$
\Phi = \left(\overline{x_1} \lor x_2 \lor x_3\right) \land \left(x_1 \lor \overline{x_2} \lor x_3\right) \land \left(\overline{x_1} \lor x_2 \lor x_4\right)
$$

yes instance:  $x_1$  = true,  $x_2$  = true,  $x_3$  = false,  $x_4$  = false

Key application. Electronic design automation (EDA).

Scientific hypothesis. There does not exist a poly-time algorithm for 3-SAT.

P vs. NP. This hypothesis is equivalent to **P ≠ NP** conjecture.



Donald J. Trump @realDonaldTrump



Computer Scientists have so much funding and time and can't even figure out the boolean satisfiability problem. SAT!



**https://www.facebook.com/pg/npcompleteteens**

### 3-satisfiability reduces to independent set

Theorem.  $3-SAT \leq p$  INDEPENDENT-SET.

Pf. Given an instance Φ of 3-SAT, we construct an instance (*G*, *k*) of INDEPENDENT-SET that has an independent set of size  $k = |\Phi|$  iff  $\Phi$  is satisfiable.

#### Construction.

- ・*G* contains 3 nodes for each clause, one for each literal.
- ・Connect 3 literals in a clause in a triangle.
- ・Connect literal to each of its negations.



 $k = 3$ 

**G**

 $\Phi = (x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_4)$ 

Lemma.  $\Phi$  is satisfiable iff *G* contains an independent set of size  $k = |\Phi|$ .

 $Pf. \Rightarrow$  Consider any satisfying assignment for  $\Phi$ .

- ・Select one true literal from each clause/triangle.
- This is an independent set of size  $k = |\Phi|$ .  $\blacksquare$

"yes" instances of 3-SAT are solved correctly



 $k = 3$ 

**G**

Lemma.  $\Phi$  is satisfiable iff *G* contains an independent set of size  $k = |\Phi|$ .

Pf. ⇐ Let *S* be independent set of size *k*.

- ・*S* must contain exactly one node in each triangle.
- ・Set these literals to *true* (and remaining literals consistently).
- All clauses in Φ are satisfied. •

"no" instances of 3-SAT are solved correctly



 $k = 3$ 

**G**



### Review

#### Basic reduction strategies.

- Simple equivalence: INDEPENDENT-SET  $\equiv$  P VERTEX-COVER.
- Special case to general case: VERTEX-COVER  $\leq$ <sub>P</sub> SET-COVER.
- Encoding with gadgets:  $3-SAT \leq_{P}$  INDEPENDENT-SET.

Transitivity. If  $X \leq_{\text{P}} Y$  and  $Y \leq_{\text{P}} Z$ , then  $X \leq_{\text{P}} Z$ . Pf idea. Compose the two algorithms.

Ex. 3-SAT  $\leq_{\rm P}$  INDEPENDENT-SET  $\leq_{\rm P}$  VERTEX-COVER  $\leq_{\rm P}$  SET-COVER.

# **DECISION, SEARCH, AND OPTIMIZATION PROBLEMS**

Decision problem. Does there exist a vertex cover of size  $\leq k$ ? Search problem. Find a vertex cover of size  $\leq k$ . Optimization problem. Find a vertex cover of minimum size.

Goal. Show that all three problems poly-time reduce to one another.



VERTEX-COVER. Does there exist a vertex cover of size  $\leq k$ ? FIND-VERTEX-COVER. Find a vertex cover of size ≤ *k*.

Theorem. VERTEX-COVER  $=$  <sub>P</sub> FIND-VERTEX-COVER.

Pf.  $\leq_{\rm P}$  Decision problem is a special case of search problem.  $\blacksquare$ 

#### $Pf. \geq_{P}$

To find a vertex cover of size ≤ *k* :

- ・Determine if there exists a vertex cover of size <sup>≤</sup> *<sup>k</sup>*.
- ・Find a vertex *v* such that *<sup>G</sup>* <sup>−</sup> { *<sup>v</sup>* } has a vertex cover of size <sup>≤</sup> *<sup>k</sup>* <sup>−</sup> 1. (any vertex in any vertex cover of size  $\leq k$  will have this property)
- **Include**  $\nu$  in the vertex cover.
- Recursively find a vertex cover of size  $\leq k-1$  in  $G \{v\}$ . ■

FIND-VERTEX-COVER. Find a vertex cover of size  $\leq k$ . FIND-MIN-VERTEX-COVER. Find a vertex cover of minimum size.

Theorem. FIND-VERTEX-COVER  $=$  <sub>P</sub> FIND-MIN-VERTEX-COVER.

Pf.  $\leq_{\rm P}$  Search problem is a special case of optimization problem.  $\blacksquare$ 

Pf.  $\geq_{\rm P}$  To find vertex cover of minimum size:

- ・Binary search (or linear search) for size *k*\* of min vertex cover.
- ・Solve search problem for given *k*\*. ▪



**SECTION 8.5**

# **8. INTRACTABILITY I**

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### Hamilton cycle

HAMILTON-CYCLE. Given an undirected graph  $G = (V, E)$ , does there exist a cycle  $\Gamma$ that visits every node exactly once?



HAMILTON-CYCLE. Given an undirected graph  $G = (V, E)$ , does there exist a cycle  $\Gamma$ that visits every node exactly once?


### Directed Hamilton cycle reduces to Hamilton cycle

DIRECTED-HAMILTON-CYCLE. Given a directed graph  $G = (V, E)$ , does there exist a directed cycle Γ that visits every node exactly once?

Theorem. DIRECTED-HAMILTON-CYCLE  $\leq$ <sub>P</sub> HAMILTON-CYCLE.

Pf. Given a directed graph  $G = (V, E)$ , construct a graph  $G'$  with  $3n$  nodes.



## Directed Hamilton cycle reduces to Hamilton cycle

Lemma. *G* has a directed Hamilton cycle iff *G*ʹ has a Hamilton cycle.

#### Pf. ⇒

- ・Suppose *G* has a directed Hamilton cycle Γ.
- ・Then *G*ʹ has an undirected Hamilton cycle (same order). ▪

#### $Pf \nightharpoonup$

- ・Suppose *G*ʹ has an undirected Hamilton cycle Γʹ.
- ・<sup>Γ</sup>ʹ must visit nodes in *G*ʹ using one of following two orders:

…, *black*, *white*, *blue*, *black*, *white*, *blue*, *black*, *white*, *blue*, …

…, *black*, *blue*, *white*, *black*, *blue*, *white*, *black*, *blue*, *white*, …

• Black nodes in  $\Gamma'$  comprise either a directed Hamilton cycle  $\Gamma$  in  $G$ , or reverse of one.  $\blacksquare$ 

Theorem.  $3-SAT \leq p$  DIRECTED-HAMILTON-CYCLE.

Pf. Given an instance Φ of 3-SAT, we construct an instance *G* of DIRECTED-HAMILTON-CYCLE that has a Hamilton cycle iff  $\Phi$  is satisfiable.

Construction overview. Let *n* denote the number of variables in Φ. We will construct a graph  $G$  that has  $2<sup>n</sup>$  Hamilton cycles, with each cycle corresponding to one of the  $2<sup>n</sup>$  possible truth assignments.

Construction. Given 3-SAT instance  $\Phi$  with *n* variables  $x_i$  and *k* clauses.

- Construct *G* to have  $2^n$  Hamilton cycles.
	- Intuition: traverse path *i* from left to right  $\Leftrightarrow$  set variable  $x_i = true$ .





#### **Which is truth assignment corresponding to Hamilton cycle below?**

- **C.**  $x_1 = false, x_2 = false, x_3 = true$ **A.**  $x_1 = true, x_2 = true, x_3 = true$
- **D.**  $x_1 = false, x_2 = false, x_3 = false$ **B.**  $x_1 = true, x_2 = true, x_3 = false$



Construction. Given 3-Sat instance  $\Phi$  with *n* variables  $x_i$  and *k* clauses.

・For each clause: add a node and 2 edges per literal.



Construction. Given 3-Sat instance  $\Phi$  with *n* variables  $x_i$  and *k* clauses.

・For each clause: add a node and 2 edges per literal.



Lemma. Φ is satisfiable iff *G* has a Hamilton cycle.

#### Pf. ⇒

- ・Suppose 3-SAT instance <sup>Φ</sup> has satisfying assignment *x*\*.
- ・Then, define Hamilton cycle Γ in *G* as follows:
	- if *x*\* *i* = *true*, traverse row *i* from left to right
	- if *x*\* *i* = *false*, traverse row *i* from right to left
	- for each clause *Cj* , there will be at least one row *i* in which we are going in "correct" direction to splice clause node  $C_i$  into cycle (and we splice in  $C_j$  exactly once)  $\quad \blacksquare$

Lemma. Φ is satisfiable iff *G* has a Hamilton cycle.

### $Pf. \Leftarrow$

- ・Suppose *G* has a Hamilton cycle Γ.
- If  $\Gamma$  enters clause node  $C_i$ , it must depart on mate edge.
	- nodes immediately before and after  $C_j$  are connected by an edge  $e \in E$
	- removing *Cj* from cycle, and replacing it with edge *e* yields Hamilton cycle on  $G - \{ C_i \}$
- Continuing in this way, we are left with a Hamilton cycle  $\Gamma'$  in  $G - \{C_1, C_2, ..., C_k\}.$
- Set  $x_i^*$  = *true* if  $\Gamma'$  traverses row *i* left-to-right; otherwise, set  $x_i^*$  = *false*.
	- traversed in "correct" direction, and each clause is satisfied.  $\blacksquare$

### Poly-time reductions





**SECTION 8.6**

# **8. INTRACTABILITY I**

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3D-MATCHING. Given *n* instructors, *n* courses, and *n* times, and a list of the possible courses and times each instructor is willing to teach, is it possible to make an assignment so that all courses are taught at different times?



# 3-dimensional matching

3D-MATCHING. Given 3 disjoint sets *X*, *Y*, and *Z*, each of size *n* and a set *T* ⊆ *X* × *Y* × *Z* of triples, does there exist a set of *n* triples in *T* such that each element of  $X \cup Y \cup Z$  is in exactly one of these triples?

$$
X = \{ x_1, x_2, x_3 \}, \qquad Y = \{ y_1, y_2, y_3 \}, \qquad Z = \{ z_1, z_2, z_3 \}
$$
\n
$$
T_1 = \{ x_1, y_1, z_2 \}, \qquad T_2 = \{ x_1, y_2, z_1 \}, \qquad \boxed{T_3 = \{ x_1, y_2, z_2 \}}
$$
\n
$$
T_4 = \{ x_2, y_2, z_3 \}, \qquad \boxed{T_5 = \{ x_2, y_3, z_3 \}, \qquad T_9 = \{ x_3, y_2, z_1 \}
$$

**an instance of 3d-matching (with n = 3)**

Remark. Generalization of bipartite matching.

# 3-dimensional matching

3D-MATCHING. Given 3 disjoint sets *X*, *Y*, and *Z*, each of size *n* and a set *T* ⊆ *X* × *Y* × *Z* of triples, does there exist a set of *n* triples in *T* such that each element of  $X \cup Y \cup Z$  is in exactly one of these triples?

Theorem.  $3-SAT \leq p 3D-MATCHING$ .

Pf. Given an instance  $\Phi$  of 3-SAT, we construct an instance of 3D-MATCHING that has a perfect matching iff  $\Phi$  is satisfiable.

#### Construction. (part 1)

number of clauses

・Create gadget for each variable *xi* with 2*k* core elements and 2*k* tip ones.



a gadget for variable  $x_i$  ( $k = 4$ )

#### Construction. (part 1)

number of clauses

- ・Create gadget for each variable *xi* with 2*k* core elements and 2*k* tip ones.
- ・No other triples will use core elements.
- ・In gadget for *xi*, any perfect matching must use either all gray triples (corresponding to  $x_i = true$ ) or all blue ones (corresponding to  $x_i = false$ ).



#### Construction. (part 2)

- ・Create gadget for each clause *Cj* with two elements and three triples.
- ・Exactly one of these triples will be used in any 3d-matching.
- ・Ensures any perfect matching uses either (i) grey core of *x*1 or (ii) blue core of  $x_2$  or (iii) grey core of  $x_3$ .



#### Construction. (part 3)

- ・There are <sup>2</sup> *<sup>n</sup> <sup>k</sup>* tips: *<sup>n</sup> <sup>k</sup>*covered by blue/gray triples; *k* by clause triples.
- To cover remaining  $(n 1) k$  tips, create  $(n 1) k$  cleanup gadgets: same as clause gadget but with 2 *n k* triples, connected to every tip.



Lemma. Instance  $(X, Y, Z)$  has a perfect matching iff  $\Phi$  is satisfiable.

Q. What are *X*, *Y*, and *Z* ?



Lemma. Instance  $(X, Y, Z)$  has a perfect matching iff  $\Phi$  is satisfiable.

- Q. What are *X*, *Y*, and *Z* ?
- A.  $X = black$ ,  $Y = white$ , and  $Z = blue$ .



Lemma. Instance  $(X, Y, Z)$  has a perfect matching iff  $\Phi$  is satisfiable.

- $Pf. \Rightarrow$  If 3d-matching, then assign  $x_i$  according to gadget  $x_i$ .
- Pf.  $\Leftarrow$  If  $\Phi$  is satisfiable, use any true literal in  $C_j$  to select gadget  $C_j$  triple.  $\blacksquare$





**SECTION 8.7**

# **8. INTRACTABILITY I**

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# 3-colorability

3-COLOR. Given an undirected graph *G*, can the nodes be colored black, white, and blue so that no adjacent nodes have the same color?



**yes instance**

### Intractability: quiz 6



#### **How difficult to solve 2-COLOR?**

- **A.** *O*(*m + n*) using BFS or DFS.
- **B.** *O*(*mn*) using maximum flow.
- **C.** Ω(2*<sup>n</sup>* ) using brute force.
- **D.** Not even Tarjan knows.



Register allocation. Assign program variables to machine registers so that no more than *k* registers are used and no two program variables that are needed at the same time are assigned to the same register.

Interference graph. Nodes are program variables; edge between *u* and *v*  if there exists an operation where both *u* and *v* are "live" at the same time.

Observation. [Chaitin 1982] Can solve register allocation problem iff interference graph is *k-*colorable.

Fact. 3-COLOR  $\leq$   $_{\rm P}$  K-REGISTER-ALLOCATION for any constant  $k \geq 3$ .

REGISTER ALLOCATION & SPILLING VIA GRAPH COLORING

G. J. Chaitin **IBM Research** P.O.Box 218, Yorktown Heights, NY 10598 Theorem.  $3-SAT \leq p 3-COLOR$ .

Pf. Given 3-SAT instance Φ, we construct an instance of 3-COLOR that is 3-colorable iff  $\Phi$  is satisfiable.

#### Construction.

- (i) Create a graph *G* with a node for each literal.
- (ii) Connect each literal to its negation.
- (iii) Create 3 new nodes  $T$ ,  $F$ , and  $B$ ; connect them in a triangle.
- (iv) Connect each literal to *B*.
- (v) For each clause *Cj*, add a gadget of 6 nodes and 13 edges.



- $Pf. \Rightarrow$  Suppose graph *G* is 3-colorable.
	- ・WLOG, assume that node *T* is colored *black*, *F* is *white*, and *B* is *blue*.
	- ・Consider assignment that sets all *black* literals to *true* (and *white* to *false*).
	- ・(iv) ensures each literal is colored either *black* or *white*.
	- ・(ii) ensures that each literal is *white* if its negation is *black* (and vice versa).



- $Pf. \Rightarrow$  Suppose graph *G* is 3-colorable.
	- ・WLOG, assume that node *T* is colored *black*, *F* is *white*, and *B* is *blue*.
	- ・Consider assignment that sets all *black* literals to *true* (and *white* to *false*).
	- ・(iv) ensures each literal is colored either *black* or *white*.
	- ・(ii) ensures that each literal is *white* if its negation is *black* (and vice versa).
	- ・(v) ensures at least one literal in each clause is *black*.



- Pf. ⇒ Suppose graph *G* is 3-colorable.
	- ・WLOG, assume that node *T* is colored *black*, *F* is *white*, and *B* is *blue*.
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	- ・(iv) ensures each literal is colored either *black* or *white*.
	- ・(ii) ensures that each literal is *white* if its negation is *black* (and vice versa).
	- ・(v) ensures at least one literal in each clause is *black*. ▪



- $Pf. \Leftarrow$  Suppose 3-SAT instance  $\Phi$  is satisfiable.
	- ・Color all *true* literals *black* and all *false* literals *white*.
	- ・Pick one *true* literal; color node below that node *white*, and node below that *blue*.
	- ・Color remaining middle row nodes *blue*.
	- ・Color remaining bottom nodes *black* or *white*, as forced. ▪



### Poly-time reductions





**SECTION 8.8**

# **8. INTRACTABILITY I**

- **‣** *poly-time reductions*
- **‣** *packing and covering problems*
- **‣** *constraint satisfaction problems*
- **‣** *sequencing problems*
- **‣** *partitioning problems*
- **‣** *graph coloring*
- **‣** *numerical problems*





**NP-Complete by Randall Munro <http://xkcd.com/287> Creative Commons Attribution-NonCommercial 2.5**

SUBSET-SUM. Given *n* natural numbers  $w_1, \ldots, w_n$  and an integer *W*, is there a subset that adds up to exactly *W* ?

Ex. { 215, 215, 275, 275, 355, 355, 420, 420, 580, 580, 655, 655 }, *W* = 1505. Yes.  $215 + 355 + 355 + 580 = 1505$ .

Remark. With arithmetic problems, input integers are encoded in binary. Poly-time reduction must be polynomial in binary encoding.

Theorem.  $3-SAT \leq p$  SUBSET-SUM.

Pf. Given an instance Φ of 3-SAT, we construct an instance of SUBSET-SUM that has a solution iff  $\Phi$  is satisfiable.
Construction. Given 3-SAT instance Φ with *n* variables and *k* clauses,

form  $2n + 2k$  decimal integers, each having  $n + k$  digits:

- ・Include one digit for each variable *xi* and one digit for each clause *Cj*.
- ・Include two numbers for each variable *xi*.
- ・Include two numbers for each clause *Cj*.
- ・Sum of each *xi* digit is 1; sum of each *Cj* digit is 4.

Key property. No carries possible  $\Rightarrow$ each digit yields one equation.

$C_1 =$	$\neg x_1 \vee$	$x_2$ V	$\mathcal{X}^{\,}_{3}$
$\vdots$ $C_2$ =		$x_1 \vee \neg x_2 \vee$	$x_3$
$\begin{bmatrix} C_3 = \end{bmatrix}$			$\begin{array}{c cccc}\n-\mathbf{x}_1 & \mathbf{V} & -\mathbf{x}_2 & \mathbf{V} & -\mathbf{x}_3\n\end{array}$

**3-SAT instance** 

dummies to get clause columns to sum to 4



## 3-satisfiability reduces to subset sum

Lemma. Φ is satisfiable iff there exists a subset that sums to *W*.

- Pf. ⇒ Suppose 3-SAT instance Φ has satisfying assignment *x*\*.
	- If  $x_i^*$  = *true*, select integer in row  $x_i$ ; otherwise, select integer in row ¬ *xi*.
		- ・Each *xi* digit sums to 1.
		- ・Since <sup>Φ</sup> is satisfiable, each *Cj* digit sums to at least 1 from  $x_i$  and  $\neg x_i$  rows.
		- ・Select dummy integers to make  $C_i$  digits sum to 4.  $\blacksquare$



**3-SAT instance** 

dummies to get clause columns to sum to 4



## 3-satisfiability reduces to subset sum

Lemma. Φ is satisfiable iff there exists a subset that sums to *W*.

- Pf. ⇐ Suppose there exists a subset *S\** that sums to *W*.
	- Digit  $x_i$  forces subset  $S^*$  to select either row  $x_i$  or row  $\neg x_i$  (but not both).
	- If row  $x_i$  selected, assign  $x_i^* = true$ ; otherwise, assign  $x_i^* = false$ .

Digit *Cj* forces subset *S\** to select

at least one literal in clause. •



**SUBSET-SUM instance**



**3-SAT instance** 

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SUBSET-SUM. Given *n* natural numbers  $w_1, \ldots, w_n$  and an integer *W*, is there a subset that adds up to exactly *W* ?

KNAPSACK. Given a set of items *X*, weights  $u_i \geq 0$ , values  $v_i \geq 0$ , a weight limit *U*, and a target value *V*, is there a subset  $S \subseteq X$  such that:

$$
\sum_{i \in S} u_i \leq U, \quad \sum_{i \in S} v_i \geq V
$$

Recall. *O*(*n U*) dynamic programming algorithm for KNAPSACK.

Challenge. Prove SUBSET-SUM  $\leq_P$  KNAPSACK.

Pf. Given instance (*w*1, …, *wn*, *W*) of SUBSET-SUM, create KNAPSACK instance:

## Poly-time reductions



## Karp's 20 poly-time reductions from satisfiability



**1985 Turing Award**

RICHARD M. KARP

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